Project Updates (and some game design tips)

dragonmind254

AW YIS AW YIS AW YIS! *is planning on instantly becoming hooked, and affectionately calling the game 'Forumsville' no matter what it's *actually* named*

I CAN'T WAIT!!! And Mod Becky, thank you so much for finally sharing some of the deets from this mysterious "Project" of yours! I can't wait to see the next update! XD

4

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~Gone~~ *Animatin'*
I love y'all
Ayyyy, I'm back, Forumsville!
Please . . . before we go, read /356112.

Project Updates (and some game design tips)

nightseeker12

@becky will you pass on my idea for a pet train with multiple railcars? I think my idea will be fairly easy to make, considering what the devs have constructed so far.

0

night
the last corn has been cut,
the last tracks torn up,
but beyond the peaks standing tall

lies fields extending to the shore
and soon we will push through the rainfall
and fill our new home with the dragon's roar

Project Updates (and some game design tips)

adventureclaws329

Oooh! Now my curiosity has risen by 100%!!

At first I thought it was a target for something like a game.

2

⟪ fallon ⟫
She/Her/Christian
Mod for CC
Sept 2018 ~ March 2019 = 6342★s

Pet ➵ Alpha
➵ Four Bros
BF ➵ Galaxian
➵ Eleven Sisters
Triplets ➵ Wizard & Pluto

*"We are the **many** leaves that connect to the **one** tree."*

Project Updates (and some game design tips)

wolffighting2768

@Fallon: I thought it was a archery game.

2

{Zane}

/354852

REMEMBER THE ONES WHO COULDN'T MAKE IT

"Dawn of a New day: 72 hours remaining." Legend of Zelda: Majora's mask.

Project Updates (and some game design tips)

ketchuppenguin20

oooh

i'm hyped

0

KNIGHT

ROGUE

REST IN SPAGHETTI
NEVER FORGETTI

NEVER GIVE UP ON YOURSELF

Project Updates (and some game design tips)

bluedolphin8423

Ooh! I agree, I'm guessing it's a Club Penguin-esque virtual community. And I have a feeling that the "very dancey boi" is going to be one of the actions our avatars will be able to perform...

3

bluedolphin8423

CHRISTIAN!✝

^ These two have been and will be up here till the day we're gone.

LUPA ★ 2647

February or July 2015 – March 2019

the forum nostalgia pile

remember the lost. *that's* what matters.

ClerilisaFRUIT
Toasteril
balegu

Project Updates (and some game design tips)

catink63

Oh my gosh

Is this really happening?? This is so cool!

I'm thinking it's something like where in the Spirit Animals game the avatars can interact with each other. Or...

Is Forumsville really going to happen? :0

I'm so hyped!! :D

4

grendel
(mostly inactive until the forums get moved to home base)
(plato was a great philosopher. he said that we should be kind to everyone, because everyone is fighting a difficult battle.)

Project Updates (and some game design tips)

dragonbutterfly954

SOOOOOOOOOOO COOL!!!!!

0

Not my real name, but call me
Sparky!
"No matter what happens, there's always something good, because hope never dies!" ~ Sparky
A good quote from Vamporizer:
"WHEN LIFE PUSHES YOU BACK, PUNCH IT IN THE FACE."

Forum Twin: Wolfdragon43782 {Alphawolf}

Project Updates (and some game design tips)

crazyangel178

tHaT lOoKs So HeCkInG cOoL -

tHe HyPe Is ReAl

1

~G✧l✧e✧a✧m~
She/Her/Spiky Potato

☾ Flipside: Luna ☽

"Don't tell me the sky's the limit when there are footprints on the moon."
~Paul Brandt

→ForumFam: Uxii, Eliza, Rune
→In way too many roleplays

We will fight for our forums.
And we will win!

Project Updates (and some game design tips)

dragonmind254

I've already saved both images in a folder on my desktop called "FORUMSVILLE: THE HECKING GAME"! XD

4

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~Gone~~ *Animatin'*
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Project Updates (and some game design tips)

forestllama31

@Drago (Yup I'm gonna keep calling you that): xD that's a good idea lol. FORUMSVILLE IS GOING TO BE THE NAME WHETHER YOU LIKE IT OR NOT WORLD

4

~~FOREST~~

OH PLEASE
I BET EVERYBODY ELSE HERE
IS ~~FAKE~~ HAPPY TOO

HAIL KEVIN

Project Updates (and some game design tips)

tornadofangs60

***AAAA

Project Updates (and some game design tips)

ravencat184

@Forest and Drago: YESYESYESYESYESYESYESYESYESYESYESYES

0

call me *Eliza*

"To the well-organized mind, death is but the next great adventure." ~Albus Dumbledore

Oh yes, oh yes, IT'S SPRINGTIME!

WE are not Forumers.
WE are the Forums.
And we all have the power of Wings of Fire.

We goin' to the other side...

Project Updates (and some game design tips)

dragonvampire976

Is this the replacement for the chat?

0

~Ia Vamporizer~
Joined forums 10/15/18
953 Stars
Leaving when all of my friends are
He/him
"It's always easier to say hello than goodbye."
Forum sisters: Astra, & Dazzle.
"Ya'll just got VAMPORIZED!"
When the
world

comes
to
take
all of
us,
then
we
are

Project Updates (and some game design tips)

dragonmind254

(You can call me anything you like as long as I know you'retalking to me, and it's derived from Drago or Shion, sweetheart. XD)

0

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~Gone~~ *Animatin'*
I love y'all
Ayyyy, I'm back, Forumsville!
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Project Updates (and some game design tips)

fairydragon1798

Oh my gosh, this looks awesome!

0

~Fairydragon~
She/Her

We *will* never *be forgotten*
for we've all played our parts
and if the memories are erased
they'll still be in our hearts

Project Updates (and some game design tips)

hydrakitten48

blasts "The Hype" Um, excuse me. You don't believe the hype, sweetheart? I sure do, and I'm pumped for Forumsville

1

Fantasy/Lilac
She/Her
Proud Catholic
Bookish Writer-Editor
Fam: Everyone
BotW: 345247
EST. 10/08/14
~ 1632 stars ~
/352812
/354852

Don't think of this as a goodbye, think of it as a "see you later."

Project Updates (and some game design tips)

dragonmind254

@Vamporizer- It's a good possibility. I sure hope it *does* have a chat feature, much like the SA game!!

1

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~Gone~~ Animatin'
I love y'all
Ayyyy, I'm back, Forumsville!
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Project Updates (and some game design tips)

hydrakitten48

TBH, I feel like the SA game should get an upgrade on graphics. It makes my computer hekka slow when I play it and only have a couple of tabs open

0

~Fantasy/Lilac~
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Project Updates (and some game design tips)

nightseeker12

becky? where are ya?

0

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Project Updates (and some game design tips)

Brrr-cky B : admin

@Night Where am I? I'm in gif-land, making gifs gifs gifs! And I did pass along your train request ^_^

@Vamporizer @Shion Chat will be a major form of communication in-game, so yes it will have chat!

18

Wings of Fire Book #12: The Hive Queen....it's out now!!

WoFMB: wingsoffire.scholastic.com/forums/topics/344922

SAMB: spiritanimals.scholastic.com/forums/topics/344060

39 Clues: doublecross.scholastic.com/forums/topics/344061

Project Updates (and some game design tips)

crowsoul50

I'm loving the aesthetic I'm seeing so far

2

ISHMAEL

August 2017 — March 2019

13,035 stars uwu

When it's time for you to venture out, don't let fear have you looking back at what you're leaving behind.

Project Updates (and some game design tips)

adventureclaws329

Oh wow.... AWESOME!!! Pretty breezy up at the top it looks like. (Or are they secretly dragon eggs? We'll never know!) I'm so excited for this!! XDDDD

3

⟪ fallon ⟫
She/Her/Christian
Mod for CC
Sept 2018 ~ March 2019 = 6342★s

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➵ Eleven Sisters
Triplets ➵ Wizard & Pluto

*"We are the **many** leaves that connect to the **one** tree."*

Project Updates (and some game design tips)

wolffighting2768

I AM SOOOOOOO HYPED

1

{Zane}

/354852

REMEMBER THE ONES WHO COULDN'T MAKE IT

"Dawn of a New day: 72 hours remaining." Legend of Zelda: Majora's mask.

Project Updates (and some game design tips)

nightseeker12

thanks, becky. anyway, the way they could create it is to take a regular rectangular prism, split it into 14 different sections, add a little space in between each one, articulate it, somehow connect it to the player, and then add the skin. considering what i've seen, including the avatars' movement, coloration, and complex shape, in my mind this should be kinda simple.

1

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Project Updates (and some game design tips)

hydrakitten48

AAGGGHHHHHHH, I love this aesthetic! The color scheme is amazing! Wouldn't it be cool if we could have our own pet dragon(s)? I also love the fireplace and the ladder (and the library and the breeze and everything else)

2

Fantasy/Lilac
She/Her
Proud Catholic
Bookish Writer-Editor
Fam: Everyone
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EST. 10/08/14
~ 1632 stars ~
/352812

/354852

Don't think of this as a goodbye, think of it as a "see you later."

Project Updates (and some game design tips)

nightseeker12

hold up, what's with the backwards loop halfway through? the embers from the fire go up, then halfway through the gif, sink back down into the fire. I'm pretty sure that's not supposed to happen.

2

night

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Project Updates (and some game design tips)

Lead Artist Erika S : admin

shhh that's how fire usually behaves we studied it very closely >.>

13

aka GloomSprinkles aaka Admin ErikaS

Project Updates (and some game design tips)

ghostlynx3316

Ohh my GOSH!!! THis is So CooL!!!

0

-~Lynx~-
She/Her

#RememberEllysia
#AGMB
#MatchingChristmas

"Christmas is the day that holds all time together."
~Alexander Smith~
Forum Fam: Paradox

Only.....
3 Days Till *Christmas!!!*
Est. 4.29.18

Project Updates (and some game design tips)

catink63

This is even better than I expected! :0

There are BUILDINGS!!! And CHARACTERS!!! And 3D and animation and colors and ohhhh! Yess!!!

3

grendel
(mostly inactive until the forums get moved to home base)
(plato was a great philosopher. he said that we should be kind to everyone, because everyone is fighting a difficult battle.)

Project Updates (and some game design tips)

winterdragon2503

Cool picture, Brr-cky!

1

PARADOX/MYTHIC

Forum Sis's: Andalite, Fallon, Lynx, Fantasy.
Forum Bros: Zane, Wizard.

#ImagineDragons

#AdorableKittenCats
#TrueBookWyrm!
#DrumBox/Cahonthingamajiggy player
Status: Still getting hurt over and over again
Joined: 5/14/18
Star Count: 1321

Project Updates (and some game design tips)

crazyangel178

sKrEeEeEeEeEeE tHe HyPe Is So ReAl!!!!!!

Forumsville when will you come I'm dying waiting for you ;-;

@Fantasy: Agreed, *we need pet dragons.* ~~I must own a Flamesilk SilkWing named Peacock.~~

It's a libraryyyyy yesssssss #booksrule

2

~G✧l✧e✧a✧m~
She/Her/Spiky Potato

☾ Flipside: Luna ☽

"Don't tell me the sky's the limit when there are footprints on the moon."
~Paul Brandt

→ForumFam: Uxii, Eliza, Rune
→In way too many roleplays

We will fight for our forums.
And we will win!

Project Updates (and some game design tips)

tornadofangs60

OMG THIS IS SO PRETTY! I ADORE the aesthetics and color scheme! The animations for the fire place is really relaxing as well

3

Boop
She/Her/They/Them
"Before you judge a man, walk a mile in his shoes.
After that who cares?
He's a mile away and you've got his shoes!" — Billy Connolly
LGBTQ+

Project Updates (and some game design tips)

rainwings289

Wow that looks so AWESOME! XD

0

Call me < Andalite >
Proud Christian!
#RavenclawPride
#IDoNotSupportSame-GenderShipping
I am a girl
Fluent in sarcasm ~ My T-Shirt

Project Updates (and some game design tips)

nightseeker12

OH HEY LEAD ARTIST I'm the one who wants a train, not surprising since I have a railroad. 1. is my idea on how to make the train a good one and 2. just making this clear, i picture the train being about the height of one of those chair legs, instead of full-size.

1

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Project Updates (and some game design tips)

fearlesscat277

Forumsville! Fouromsville!

1

"Faith is the bird that feels the light when the dawn is still dark"~Rabindranath Tagore
*:･ﾟ.✧:･ﾟ
Oh look! My army of adorableness!
.✧ *:･.
Forum Bro:Cloudburst

Project Updates (and some game design tips)

maroondragon561

I must return to this place.

0

TIGER

triplet with Rune and Time.

est.[June21st][2017] ☆2,820☆
Never be afraid to be yourself,
For we're all wonderfully unique,
In our own way.

Rip.

Project Updates (and some game design tips)

catink63

Wow, Lead Artist, is that what our avatars will look like? Such as the one on your profile picture, I mean.

0

grendel
(mostly inactive until the forums get moved to home base)
(plato was a great philosopher. he said that **we should be kind to everyone, because everyone is fighting a difficult battle.**)

Project Updates (and some game design tips)

catink63

Oh, I recognize the chair and the Z-shaped table, except they're now colored! :D

1

grendel
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(plato was a great philosopher. he said that **we should be kind to everyone, because everyone is fighting a difficult battle.**)

Project Updates (and some game design tips)

twilightdragon1936

@Becky @Erika
what program are you using to make the 3D models? or are you using the same program for colour/animation/models? and if you're not using the same proram, what're you using for animation? or is it all a secret,,,

3

V E L L I C H O R
he/xe/they

colourblind~system~anxious

~fire dances in the moonlight~

but what does the science say?

"It's been 3 hours
and we still don't know who's fronting"

being redesigned

SCHOLASTIC
open a world of possible
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